

| <b>S. No</b> |                           | <b>EVX</b>                                                                                                                                                                                                                                                  | <b>Willcom</b>                                                                          | <b>Wings</b>                                                                                |
|--------------|---------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------|
| 1            | Control + R Auto Routing  | Selected object will be routed with best results                                                                                                                                                                                                            | NO                                                                                      | NO                                                                                          |
| 1            | Control + J Branches      | Select all object of any type will start point & end point properties of all object                                                                                                                                                                         | NO                                                                                      | 1.Can only do for same object fill types.<br>2. Cannot preserve properties of every object. |
| 2            | Attachment                | Any object can be attachment any object properties are pressed                                                                                                                                                                                              | Yes                                                                                     | NO                                                                                          |
| 3            | Sequin                    | 1. Twine sequin with used defined pates.<br>2. All stitches equal height<br>3.Manual stitch locks                                                                                                                                                           | 1.Only Simple sequins<br>2. No<br>3.No                                                  | 1. user defined patterns not there<br>2 No<br>3 No                                          |
| 4            | Line Stitch               | 1. Style on style<br>2. Gap stitch<br>3. Gradient on style<br>4. Style height control<br>5. Style on line<br>6. Line on style<br>7. User defined style<br>8. stitch gap<br>9. rotation of style<br>10. Multi frame style<br>11. Style filled With direction | 1 No<br>2 No<br>3 No<br>4 yes<br>5 No<br>6 No<br>7 No<br>8 No<br>9 No<br>10 No<br>11 NO | 1 No<br>2 No<br>3 No<br>4 No<br>5 No<br>6 No<br>7 No<br>8 No<br>9 No<br>10 yes<br>11 NO     |
| 5            | On the fly rotation       | Yes                                                                                                                                                                                                                                                         | yes                                                                                     | No                                                                                          |
| 6            | Shaper fill               | Star<br>Ellipse<br>Spiral<br>Polygon spiral<br>Polygon lines                                                                                                                                                                                                | Yes<br>No<br>No<br>No<br>No                                                             | No<br>No<br>No<br>No<br>No                                                                  |
| 7            | Selection                 | By color Multiple<br>By Stitch<br>BY Sequin<br>BY Stitch Length<br>By Stitch Space<br>By Object<br>Select identical                                                                                                                                         | Yes<br>Yes<br>No<br>No<br>No<br>No<br>No                                                | Single color<br>No<br>No<br>No<br>No<br>No<br>No                                            |
| 8            | Cropping                  | Auto Cropping filling                                                                                                                                                                                                                                       | No                                                                                      | No                                                                                          |
| 9            | Toggle Sequin             | Toggle sequin with in polygon                                                                                                                                                                                                                               | No                                                                                      | No                                                                                          |
| 10           | Place on line             | Many object can be place on line                                                                                                                                                                                                                            | No                                                                                      | No                                                                                          |
| 11           | Lock type                 | Linear<br>Star<br>Diamond<br>User define<br>Lock properties                                                                                                                                                                                                 | Yes<br>No<br>No<br>No<br>Yes                                                            | Yes<br>No<br>No<br>No<br>No                                                                 |
| 12           | Show Repeat               | Yes                                                                                                                                                                                                                                                         | Yes                                                                                     | Yes                                                                                         |
| 13           | Show Repeat in printout   | Yes                                                                                                                                                                                                                                                         | No                                                                                      | No                                                                                          |
| 14           | Replace Objects           | Yes                                                                                                                                                                                                                                                         | No                                                                                      | No                                                                                          |
| 15           | Dynamic pull compensation | Yes                                                                                                                                                                                                                                                         | No                                                                                      | No                                                                                          |